FUZZY BLACK TOP-HAT AND HIT-OR-MISS TRANSFORMATIONS AND THEIR APPLICATIONS

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Introduction

Fuzzy mathematical morphology, within the framework of Soft Computing, has proved to be a powerful tool to handle imprecision in images. This theory provides competitive results positioning it in the state-of-the-art of many applications. Fuzzy mathematical morphology, within the framework of Soft Computing, has proved to be a powerful tool to handle imprecision in images. This theory provides competitive results positioning it in the state-of-the-art of many applications.

This theory relies on the use of fuzzy morphological operators defined using fuzzy conjunctions and fuzzy implication functions.

An increasing binary operator $C : [0,1]^2 \rightarrow [0,1]$ is a *fuzzy* conjunction whenever it is increasing in both variables and it satisfies C(0,1) = C(1,0) = 0 and C(1,1) = 1.

Definition

A binary operator $I : [0, 1]^2 \rightarrow [0, 1]$ is a fuzzy implication function if it is decreasing in the first variable, increasing in the second one and it holds that I(0, 0) = I(1, 1) = 1and I(1, 0) = 0.

INTRODUCTION BASIC FUZZY MORPHOLOGICAL OPERATORS

Definition

Let *C* be a fuzzy conjunction and *I* be a fuzzy implication function. The fuzzy dilation $\mathcal{D}_C(A, B)$ and the fuzzy erosion $\mathcal{E}_I(A, B)$ of a grey-scale image *A* and a grey-scale structuring element *B* are defined as:

$$\mathcal{D}_{C}(A,B)(y) = \sup_{x \in d_{A} \cap T_{Y}(d_{B})} C(B(x-y),A(x)),$$
$$\mathcal{E}_{I}(A,B)(y) = \inf_{x \in d_{A} \cap T_{Y}(d_{B})} I(B(x-y),A(x)),$$

where d_A and d_B denote the definition domains of A and B and $T_y(d_B)$ is the translation of the fuzzy set d_B by vector $y \in \mathbb{R}^2$ given by $T_y(d_B)(z) = d_B(z - y)$.

INTRODUCTION



Figure: From left to right, original image, fuzzy erosion and fuzzy dilation.

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- The Fuzzy Morphological Hit-or-Miss.
- The Fuzzy Top-Hat.

In this presentation, the main goals are:

- 1. To provide a general overview of the recent research on the *Fuzzy Top-Hat* and the *Fuzzy Morphological Hit-or-Miss*.
- 2. To present their definitions and theoretical properties.
- 3. To present their applications in several fields such as:
 - · Curvilinear object detection.
 - · Eye fundus vessels segmentation.
 - · Hair skin removal in dermoscopic imagery

Fuzzy Morphological Hit-or-Miss

FUZZY MORPHOLOGICAL HIT-OR-MISS

FROM BINARY HOM TO FMHOM

The HMT of a binary image uses two structuring elements:

 \cdot B_{FG}: the foreground structuring element.

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Given *B*, we want to extract all pixels that are surrounded by areas where both SE match the predefined patterns, i.e., those where B_{FG} fits *A* while B_{BG} fits A^c .

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$$A \circledast B = \{x : (B_{FG})_x \subseteq A, (B_{BG})_x \subseteq A^c\} = (A \ominus B_{FG}) \cap (A^c \ominus B_{BG}).$$

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Definition

Let *N* be a strong fuzzy negation, *I* a fuzzy implication function and *C* a fuzzy conjunction. The *fuzzy Hit-or-Miss transform* (FHMT) of the grey-level fuzzy image *A* with respect to the grey-scale structuring element $B = (B_1, B_2)$ is defined by

 $\mathsf{FHMT}_{C,I,N}(A,B)(y) = C\left(\mathcal{E}_{I}(A,B_{1})(y), \mathcal{E}_{I}(N(A),B_{2})(y)\right),$

where N(A)(x) = N(A(x)) for all $x \in d_A$ and C(A, B)(x) = C(A(x), B(x)), for all $x \in d_A \cap d_B$.

Theorem

Let A be a binary image and $B = (B_1, B_2)$ be a binary structuring element. Then the FHMT operator coincides with the classical binary Hit-or-Miss, i.e., FHMT_{C,I,N}(A, B) = A \circledast B.

Moreover, it is invariant for translations and monotone in the sense of the next result.

FUZZY MORPHOLOGICAL HIT-OR-MISS PROPERTIES - MONOTONICITY

Proposition

Let T be a t-norm, I a fuzzy implication function satisfying I(x, y) = 1 iff $x \le y$ (OP), N a fuzzy negation, A a grey-scale image and $B_1^* = (B_1, N(B_1))$ and $B_2^* = (B_2, N(B_2))$ two grey-scale structuring elements. Then it holds that:

- i) $\operatorname{FHMT}_{T,I,N}(A, B_2^*)(y) \leq \operatorname{FHMT}_{T,I,N}(A, B_1^*)(y)$ for all $x \in d_{T_y(B_1)} \cap d_{T_y(B_2)}$ and $y \in \mathbb{R}^n$ whenever $A(x) \leq B_1(x y) \leq B_2(x y)$.
- ii) $\operatorname{FHMT}_{T,l,N}(A, B_2^*)(y) \leq \operatorname{FHMT}_{T,l,N}(A, B_1^*)(y)$ for all $x \in d_{T_y(B_1)} \cap d_{T_y(B_2)}$ and $y \in \mathbb{R}^n$ whenever $B_2(x y) \leq B_1(x y) \leq A(x)$.

It is able to detect all the parts of the image which are equivalent to the structuring element with value 1.

Proposition

Let A be a grey-scale image, $B = (B_1, N(B_1))$ a grey-scale structuring element, T a t-norm, I a fuzzy implication function satisfying **(OP)** and $y \in \mathbb{R}^n$. Then B_1 is a part of A at the point y iff $\text{FHMT}_{T,I,N}(A, B)(y) = 1$.

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- · v shows how B_2 included in N(A).

So, if the value is closer to 1, it is more certain that the shape of B_1 is contained in the image A.

APPLICATIONS A TOY EXAMPLE



Figure: Fuzzy morphological hit-or-miss transform detection of E's.

We have recently proposed a *curvilinear object detector* based on the fuzzy morphological hit-or-miss transform defined as:

$$D_1(A) = \underset{s \in \{s_1, \dots, s_n\}}{\operatorname{Agg}} \Big\{ \underset{\alpha \in \{\alpha_1, \dots, \alpha_m\}}{\operatorname{Agg}} \{ \operatorname{FHMT}_{C, I, N}(A, B_1^{(s, \alpha)}, B_2^{(s, \alpha)}) \Big\} \Big\},$$

where s_1, \ldots, s_n and $\alpha_1, \ldots, \alpha_m$ denote the sizes and orientations of the structuring elements $B_1^{(s,\alpha)}$ and $B_2^{(s,\alpha)}$.



Figure: Sample of the structuring element pairs of the hit-or-miss transform, with



Figure: Workflow of the hit-or-miss curvilinear object detector applied at scales $\{s_1, \ldots, s_n\}$ and orientations $\{\alpha_1, \ldots, \alpha_m\}$.



Figure: Results obtained with 6 orientations and different sizes $\{3,5\}$, $\{5,9\}$, $\{9,13\}$ and $\{3,5,9,13\}$.



Figure: Results obtained with structuring elements of sizes $s \in \{5, 9, 13\}$ and different number of orientations $\{2, 4, 6, 8\}$.

Top Hat transform

Let *C* be a conjunction, *I* a fuzzy implication function, and *A*, *B* grayscale images. Then, the *Opening*, $\mathcal{O}_{C,I}(A, B)$; and the *Closing*, $\mathcal{C}_{C,I}(A, B)$; are:

$$\mathcal{O}_{\mathcal{C},l}(\mathcal{A},\mathcal{B}) = \mathcal{D}_{\mathcal{C}}(\mathcal{E}_l(\mathcal{A},\mathcal{B}),\overline{\mathcal{B}}),\\ \mathcal{C}_{\mathcal{C},l}(\mathcal{A},\mathcal{B}) = \mathcal{E}_l(\mathcal{D}_{\mathcal{C}}(\mathcal{A},\mathcal{B}),\overline{\mathcal{B}}),$$

where $\overline{B}(x) = B(-x)$.

Let C be a conjunction, I a fuzzy implication function, and A, B grayscale images. Then, the White Top-Hat transform, $WTH_{C,I}(A, B)$; and the Black Top-Hat transform, $BTH_{C,I}(A, B)$; are:

$$WTH_{C,I}(A, B) = A - \mathcal{O}_{C,I}(A, B),$$

$$BTH_{C,I}(A, B) = \mathcal{C}_{C,I}(A, B) - A.$$

TOP HAT - BEHAVIOUR



Original image

TOP HAT – BEHAVIOUR







Erosion

Original image

Dilation

TOP HAT - BEHAVIOUR







Erosion

Original image

Dilation



Opening



TOP HAT – BEHAVIOUR







Opening

Original image

Closing

TOP HAT - BEHAVIOUR





Original image



Closing



White top-hat



Black top-hat

TOP HAT - BEHAVIOUR



Opening



Original image



Closing



White top-hat



Avrg top-hats



Black top-hat

TOP HAT - CURVILINEAR DETECTOR





(a) Green Channel from Eye-Fundus





(c) Top Hat

(d) Hysteresis

TOP HAT - CURVILINEAR DETECTOR



(a) $\sigma^2 = 1.0$.





(c) $\sigma^2 = 75.0$.

Color Top Hat transform

FOREGROUND VS BACKGROUND

What is the object?



FOREGROUND VS BACKGROUND

What is the object?



FOREGROUND VS BACKGROUND

What is the object?



FOREGROUND VS BACKGROUND – ALTERNATIVES

$$\mathcal{D}_{C}(A,B)(y) = \operatorname{Aggregation}_{x} \left\{ f(A(x), B(x-y)) \right\}.$$
(1)

· Process each channel independently.

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- · Process each channel independently.
- Define a certain order among colors (and select maximum).
- *Find* a certain order among colors (and select maximum).
- · Consider an *averaging* function for colors.

CIEL*A*B* COLOR SPACE

- · 3 channels
 - · L: luminance
 - a* i b*: chromatic information.
- · Perceptually uniform.



Figure: CIELab gamut

Idea: computing "grayscale morphology" on first channel, and drag the values from other channels.

$$\mathcal{D}_{C}(A, B)(y) = \left\{ \left(C(B(x - y), A_{1}(x)), A_{2}(x), \dots, A_{m}(x) \right) \text{ st.} \\ x \in d_{A} \cap T_{y}(d_{B}) \text{ and } C(B(x - y), A_{1}(x)) \text{ is maximum} \right\}.$$
(2)
$$\mathcal{E}_{I}(A, B)(y) = \left\{ \left(I(B(x - y), A_{1}(x)), A_{2}(x), \dots, A_{m}(x) \right) \text{ st.} \\ x \in d_{A} \cap T_{y}(d_{B}) \text{ and } I(B(x - y), A_{1}(x)) \text{ is minimum} \right\}.$$
(3)

FUZZY COLOR MORPHOLOGY – BEHAVIOUR



Figure: Erosion (left), and dilation (right) of the *Balloons* image (center), with the minimum t-norm, the Gödel implication and a 15 × 15-pixel (up) or a 31 × 31-pixel (down) Gaussian-shaped structuring element.

Let *C* be a conjunction, *I* a fuzzy implication function, and *A*, *B* grayscale images. Then, the *White Top-Hat* transform, **WTH** $_{C,I}(A, B)$; and the *Black Top-Hat* transform, **BTH** $_{C,I}(A, B)$; are:

WTH
$$_{C,l}(A,B) = A - \mathcal{O}_{C,l}(A,B),$$

BTH $_{C,l}(A,B) = \mathcal{C}_{C,l}(A,B) - A.$

Let *C* be a conjunction, *I* a fuzzy implication function, and *A*, *B* grayscale images. Then, the *Color White Top-Hat* transform, $WTH^{\equiv}_{C,I}(A, B)$; and the *Color Black Top-Hat* transform, $BTH^{\equiv}_{C,I}(A, B)$; are:

$$WTH^{\equiv}_{C,l}(A,B) = A - \mathcal{O}^{\equiv}_{C,l}(A,B),$$

$$BTH^{\equiv}_{C,l}(A,B) = \mathcal{C}^{\equiv}_{C,l}(A,B) - A.$$

Let *C* be a conjunction, *I* a fuzzy implication function, and *A*, *B* grayscale images. Then, the *Color White Top-Hat* transform, $WTH^{\equiv}_{C,I}(A, B)$; and the *Color Black Top-Hat* transform, $BTH^{\equiv}_{C,I}(A, B)$; are:

$$WTH^{\equiv}_{C,l}(A,B) = d(A, \mathcal{O}^{\equiv}_{C,l}(A,B)),$$

$$BTH^{\equiv}_{C,l}(A,B) = d(A, \mathcal{C}^{\equiv}_{C,l}(A,B)),$$

where d is a map from pairs of colors to [0, 1].



Original image







Erosion

Original image

Dilation







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Original image

Dilation





Opening

Closing







Opening

Original image

Closing







Opening

Original image

Closing



White top-hat



Black top-hat







Opening

Original image

Closing







White top-hat

Avrg top-hats

Black top-hat

COLOR TOP HAT - CURVILINEAR DETECTOR



(a) Original (b) Preprocessing (c) Aggregated top-hat

COLOR TOP HAT - CURVILINEAR DETECTOR



(a) Original (b) Preprocessing (c) Aggregated top-hat



(d) Mask to inpaint (e) Final result

Conclusions

- Theoretical background of mathematical morphology.
- Development of color/grayscale curvilinear detectors.
- · Competitive results in real applications.

Thank you